2001 California Children's Healthy Eating and Exercise Practices Survey

Table 61: Minutes Spent on Sedentary Activities on a Typical Weekday: Television, Video Games and Computer for Fun (Diary Sample)

How may minutes did your child watch TV/videos for fun or play computer games or play video games for fun during each of the three major parts of the day?

	Minutes Spent Watching TV or Playing Video/Computer Games, Mean ¹		Met Healthy People 2010 Guideline for 2 or Fewer Hours of Sedentary Activity, Percent ²	
Total	74		85	
Gender				
Males	79	**	83	
Females	68		87	
Ethnicity	-			
White	70		86	
African American	83		79	
Latino	76		84	
Asian/Other	76		88	
Income				
<u><</u> \$19,999	86 ^b	**	77	
\$20,000 - \$49,999	78 ^{ab}		85	
≥\$50,000 ≥\$50,000	67 ^a		86	
≥\$30,000 Federal Poverty Level	07		00	
<u><</u> 185%	83	**	81	*
< 185% > 185%	69		87	
Food Stamps	09		67	
Yes	88	*	77	
No	72		7 / 85	
Overweight Status	12	_	65	
Not at Risk	72		86	
At Risk/Overweight	80		82	
Physical Activity	00		02	
≥60 minutes	70		87	
<60 minutes	77		83	
School Breakfast			00	
Yes	85	*	80	
No	71		86	
School Lunch			00	
Yes	76		84	
No	70		86	
Nutrition Lesson	, ,		33	
Yes	71		86	
No	77		83	
Exercise Lesson			33	
Yes	73		86	
No	76		83	

A box around a group of numbers signifies that differences observed within this group are statistically significant.

Categories sharing a common superscript (a,b,c) are not statistically different from each other (Tukey's test at a procedure-wise error rate=.05).

California Department of Health Services: September 2005

¹ ANOVA

² Chi Square Test

^{*} p<.05

^{**} p<.01